

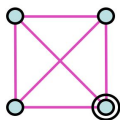
# Analysis of Random Processes on Regular Graphs With Large Girth

Nick Wormald  
Monash University

Joint work with Carlos Hoppen

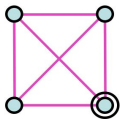
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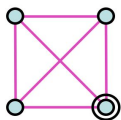
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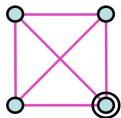


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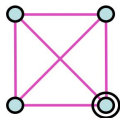


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Such results extend to graphs  $G$  with  $\Delta(G) = d$ .

## Random regular graphs

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**Bollobás:** A.a.s. independent set size in the random case is at most  $(2n \log d)/d$ . Hence there are **some** large girth graphs with no independent set bigger than this.

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Random graphs are *almost* of large girth. Properties of large girth graphs often translate to the random case.

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- Remove from  $S$  the vertices incident with  $R$ . Then a.a.s.  $\alpha(G) \geq c_{d,g}n - O(\log n)$ .

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Fix  $d \geq 3$  and  $\epsilon > 0$ . Then  $G \in \mathcal{G}_{n,d}$  a.a.s. satisfies

$$\alpha(G) \geq (\beta_1(d) - \epsilon)n$$

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Proof outline: add vertices greedily. Analyse.

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(**“Degree-greedy”**)
- Analysis [W, '95] gives a result  $\beta_2(d)$  by solving differential equations. Seems always better than all previous bounds.

## Even better results for random case (ctd)

$d$	$\beta_0(d)$	$\beta_1(d)$	$\beta_2(d)$
3	0.4139	0.3750	0.4328
4	0.3510	0.3333	0.3901
5	0.3085	0.3016	0.3566
6	0.2771	0.2764	0.3296
7	0.2528	0.2558	0.3071
8	0.2332	0.2386	0.2880
9	0.2169	0.2240	0.2716
10	0.2032	0.2113	0.2573
20	0.1297	0.1395	0.1738
50	0.0682	0.0748	0.0951
100	0.0406	0.0447	0.0572
$\rightarrow \infty$	$\rightarrow \log d/d$	$\rightarrow \log d/d$	?

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4-regular:  $0.244n$ .

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**BUT** these don't tell us about **all** large girth regular graphs.

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- $D$  is now dominating of expected size at most  $np + n(1 - p)^{d+1}$ .
- So **some**  $D$  is this small. Choose  $p$  to minimise.  
E.g. this gives  $0.527n$  if  $d = 3$ .

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## For large girth graphs

Recall  $\beta_1$  from the  $\mathcal{G}_{n,d}$  case:

### Theorem [Lauer & W '07]

Fix  $d \geq 3$  and  $\epsilon > 0$ . If  $G$  is a  $d$ -regular graph with sufficiently large girth then  $\alpha(G) \geq (\beta_1(d) - \epsilon)n$ .

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NOTE: for  $d \leq 6$ , better results are known.

Similar result for **maximal induced forests** (Hoppen & W '08).

These arguments used expectation only.

## New results

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We can show, in a general way, bounds for all  $d$ -regular graphs of sufficiently large girth similar to the random case, with respect dominating sets, independent sets and many other objects.

The proof uses the random graph results, together with some features of their proofs.

## Basic approach

We define a set of algorithms ( **chunky LDA** ). Such an algorithm  $A(\epsilon)$  produces output SET satisfying the following:

(i) **Sharp behaviour for random input**

When  $A(\epsilon)$  is applied to  $\mathcal{G}_{n,d}$ , a.a.s.  $|\text{SET}| = cn \pm \epsilon n$ ,  $c > 0$ .

(ii) **Fixed expectation for large girth input**

The expected size of SET is **exactly**  $bn$  when  $A(\epsilon)$  is applied to **any**  $d$ -regular  $n$ -vertex graph  $G$  of girth  $g \geq g(\epsilon)$ .



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{(ii) , first moment principle}  $\implies$  **all**  $d$ -regular graphs of girth  $\geq g(\epsilon)$  must have a SET of size  $\geq cn \pm \epsilon n$ . (Now let  $\epsilon \rightarrow 0$ .)

## Important features of chunky LDAs

- We can compute the constant  $c$  and hence explicitly give their performance.
- We can approximate known powerful greedy algorithms using chunky LDAs.

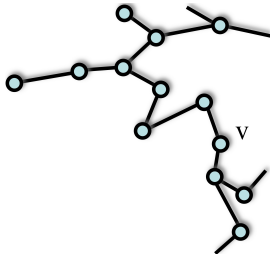
## Definition of LDA (Local Deletion Algorithm)

Input  $G = G_0$ .

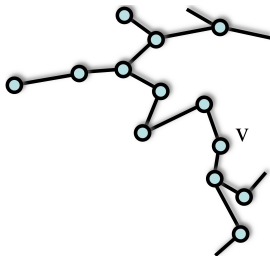
For  $t = 1, \dots, N$ , repeat the following Step  $t$ :

- (i) **Selection step** : a **selection rule**  $\Pi_t$  produces a (usually, random)  $S_t \subseteq G_{t-1}$  of **seeds**
- (ii) **Exploration step** : for each seed  $v \in S_t$ , obtain a (bounded diameter) subgraph  $\psi_v$  of  $G_{t-1}$  containing  $v$  using a **local rule**  $L$
- (iii) **Clash step** : if  $\psi_v$  does not induce a tree or is adjacent to some  $\psi_u$ , all its vertices are designated as **clash vertices**
- (iv) **Insertion step** : add some subset of the vertices explored (depending on the isomorphism type of the explored neighbourhood) to an output set  $\mathcal{O}$ . **Delete all explored vertices** to obtain  $G_t$ . Optionally, can colour some vertices.

## Local Rule

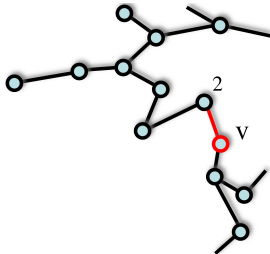


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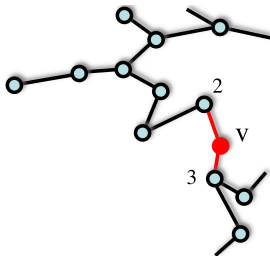
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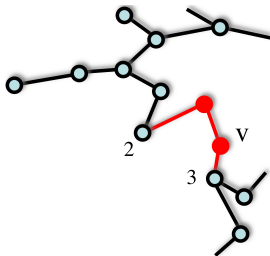
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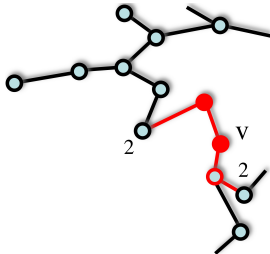


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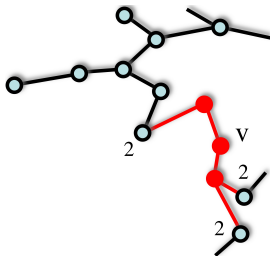
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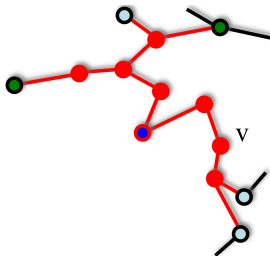
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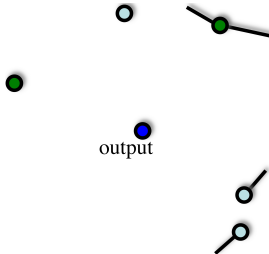
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## Selection Rule, and Chunky LDA's

Example of selection rule: Pick a random vertex of degree  $i$ .

In **chunky** LD algorithms the selection rule consists of choosing each vertex of type  $j$  in step  $t$  as a seed independently with probability  $p_{j,t}$ . (Values predetermined.)

## Using Chunky LDA's

For a given local rule  $L$  there is an **easily described** system of differential equations

$$y'_j(x) = \sum_{i=1}^R p_i(x) y_i(x) f_{j,i}(y_1, \dots, y_R) \quad (1 \leq j \leq R+1)$$

such that

- (i) we can construct chunky LDA's with local rule  $L$  and whose performance is described by the solutions of the d.e. system, i.e. to within accuracy  $\epsilon n$ , when run on a random  $d$ -regular graph.
- (ii) the d.e. system also essentially describes their performance on **all**  $d$ -regular graphs of girth at least some  $g(\epsilon)$ .

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It can be **deprioritised**: instead of min degree, define functions  $q_i(x)$  such that the probability that a degree  $i$  vertex is chosen at step  $t$  is  $q_i(t/n)$ .

We can choose  $q$ 's to mimic the behaviour of the degree-greedy, when applied to random  $d$ -regular graphs.

These were given explicitly for a general class of prioritised algorithms (satisfying certain technical conditions) [W 03].

Those deprioritised algorithms are **amenable** in the following sense.

## Amenable deprioritised algorithms

A local deletion algorithm is an **amenable deprioritised algorithm** if the **selection rule** is of the following type.

$\tilde{p}_i : [0, M] \rightarrow [0, 1]$  is a piecewise Lipschitz continuous function, for each possible vertex type  $i$  ( $1 \leq i \leq R$ ), such that  $\sum_{i=1}^R \tilde{p}_i(x) = 1$ .

- (i) A number  $i \in \{1, \dots, R\}$  is chosen with probability  $p_i(t, n) = \tilde{p}_i(t/n)$ ;
- (ii) a vertex  $v$  of type  $i$  is chosen uniformly at random.

# Chunkifying amenable deprioritised algorithms

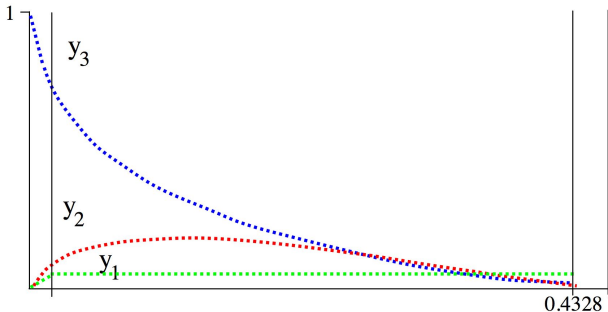
## Theorem [Hoppen & W '14+]

For each amenable deprioritised algorithm  $A$ , and  $\epsilon > 0$ , there is a chunky LDA that has (up to  $O(\epsilon n)$ ) the same behaviour on regular graphs of sufficiently large girth as  $A$  does.

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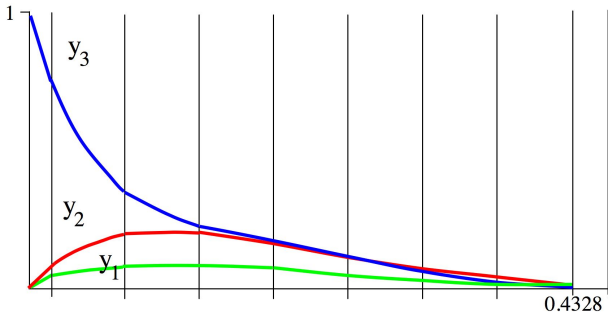
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## Recycled results

All the deprioritised algorithms in [W 03] are amenable. So the bounds found there for *random*  $d$ -regular graphs carry over to all  $d$ -regular graphs **with sufficiently large girth**.

These include the best known guarantees for the size of **independent sets** <sup>\*</sup>, **dominating sets**,  **$k$ -independent sets**,  **$k$ -dominating sets**,  **$k$ -independent matchings**.

<sup>\*</sup> For  $d \geq 5$ : see later.

## Some other results are easily deprioritised

Some of the existing results on random  $d$ -regular graphs were obtained by degree-greedy type algorithms without deprioritising.

By creating associated amenable deprioritised algorithms, we have obtained the corresponding results for all large girth  $d$ -regular graphs in the following cases:

- Min and max bisection.
- Min connected and weakly connected dominating sets.
- Min power dominating sets in cubic graphs.

## Improvements for the random case (and large girth)

A very early version of this work appeared in Hoppen's thesis ('08), obtaining the independent set result via expectation arguments only (adapting Lauer & W)

- In his thesis, Hoppen improved the results for **max induced forests** using a new prioritised algorithm.



## Improvements for independent sets

- Kardoš, Král and Volec ('11) adapted the approach in Hoppen's thesis to obtain the lower bound  $0.4352n$  for **max independent set in 3-regular graphs** (previously  $0.4328n$ ).
- Improved to  $0.4361n$  by Csóka, Gerencsér, Harangi and Virág using invariant Gaussian processes on the  $d$ -regular tree. Their computer simulations suggest  $0.438n$  as well.
- Hoppen&W rederived the KKV result  $0.4352n$  directly using the prioritised approach, and used an improved prioritised algorithm and similar analysis to get  $0.4375n$  (expressed as an integral of a rational function).
- Fernholz (PhD, '07, **U Texas, Austin** ) gives  $0.43946n$  (random case only)
- Csóka (preprint '16)  $0.44533n$  (better prioritised algorithm). 4-regular similar.

## Improvements for max cut

- Kardoš, Král and Volec ('14) improved the lower bound for **max cut in 3-regular graphs** to  **$1.33008n$** . Hoppen&W gave a short proof using an amenable deprioritised algorithm.
- Csóka (preprint '16)  **$1.34105n$**  (again, prioritised algorithm).

## Some of the remaining questions

Properties of other structures (e.g. Boolean formulae) of large “girth” should follow in a similar way.

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Are random regular graphs virtually indistinguishable from regular graphs of large girth?

What is the problem with chromatic number - why doesn't the random regular result carry over?

Conjecture: **all** 4-regular graphs of sufficiently large girth are 3-colourable.