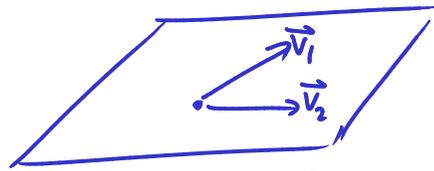
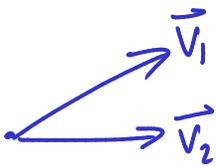


Exam Review

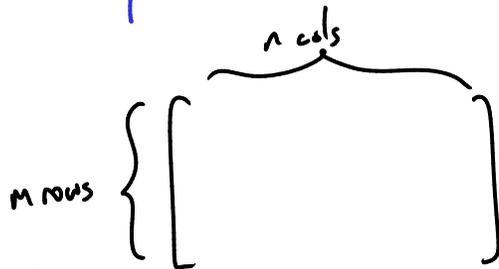
Span: Suppose we have a set of vectors  $\vec{v}_1, \dots, \vec{v}_k$  in  $\mathbb{R}^n$ .  
Then  $\text{Span}\{\vec{v}_1, \dots, \vec{v}_k\}$  is the set of all linear combinations of  $\vec{v}_1, \dots, \vec{v}_k$ .

In other words:  $\text{Span}\{\vec{v}_1, \dots, \vec{v}_k\}$  is the set of all vectors  $\vec{u}$  of the form  $\vec{u} = x_1 \vec{v}_1 + x_2 \vec{v}_2 + \dots + x_k \vec{v}_k$ .



$\text{Span}\{\vec{v}_1, \vec{v}_2\}$

Given a  $m \times n$  matrix  $A$   
we may ask:



Do the columns of  $A$  span  $\mathbb{R}^m$ ?

i.e. if  $A = \begin{bmatrix} \vec{a}_1 & \dots & \vec{a}_n \end{bmatrix}$ , is  $\text{Span}\{\vec{a}_1, \dots, \vec{a}_n\} = \mathbb{R}^m$ ?

i.e. is every vector in  $\mathbb{R}^m$  of the form  $x_1 \vec{a}_1 + \dots + x_n \vec{a}_n$ ?

i.e. " " " " " " " "  $A\vec{x}$  (where  $\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$ )?

i.e. can we always solve  $A\vec{x} = \vec{b}$  for any  $\vec{b}$ ?

i.e. does  $A$  have a pivot in every row?

T/F: If  $\{\vec{v}_1, \dots, \vec{v}_k\}$  is lin. dep.

and  $T$  is a linear transformation

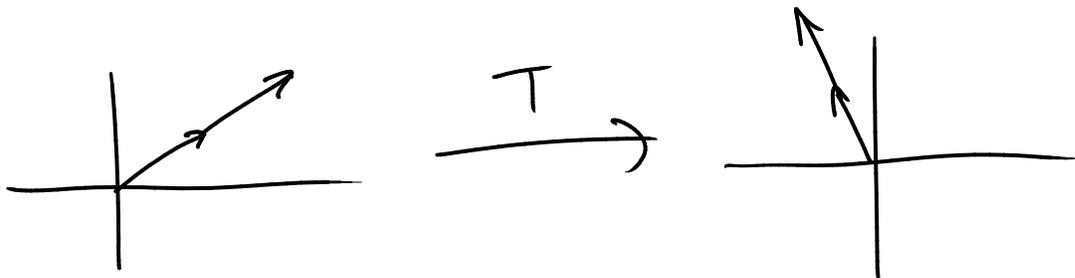
then  $\{T(\vec{v}_1), \dots, T(\vec{v}_k)\}$  is lin. dep.

Lin dep  $\Leftrightarrow x_1\vec{v}_1 + x_2\vec{v}_2 + \dots + x_k\vec{v}_k = \vec{0}$  for some  $x_1, \dots, x_k$  not all zero.

$$\Rightarrow T(x_1\vec{v}_1 + x_2\vec{v}_2 + \dots + x_k\vec{v}_k) = T(\vec{0})$$

$$\Rightarrow x_1T(\vec{v}_1) + x_2T(\vec{v}_2) + \dots + x_kT(\vec{v}_k) = \vec{0}$$

So  $\{T(\vec{v}_1), \dots, T(\vec{v}_k)\}$  is lin. dep. [TRUE]



What is a linear transformation?

It's a map  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$

such that I)  $T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y})$

II)  $T(c\vec{x}) = cT(\vec{x})$

$$\underline{\text{Ex}} \quad T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) = \begin{bmatrix} 4x_1 + 2x_2 \\ 3x_3 \\ 2x_1 + x_3 \end{bmatrix} \quad \text{is linear}$$

$$T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 + x_1 x_2 \\ 3x_2 \end{bmatrix} \quad \text{is not linear}$$

---

If  $T(\vec{x}) = A\vec{x}$  is not 1-1

then  $A\vec{x} = \vec{0}$  has nontrivial solution.

TRUE. Why? If  $T(\vec{x}) = A\vec{x}$  is not 1-1

then there exist  $\vec{u}, \vec{v}$  with  $\vec{u} \neq \vec{v}$

but  $T(\vec{u}) = T(\vec{v})$

ie  $A\vec{u} = A\vec{v}$

That implies  $A(\vec{u} - \vec{v}) = \vec{0}$

So  $\vec{x} = \vec{u} - \vec{v}$  is a nontriv. solution of  $A\vec{x} = \vec{0}$

---

" $T(\vec{x}) = A\vec{x}$  is 1-1" is equivalent to

" $A\vec{x} = \vec{0}$  does not have a nontrivial solution" which is also equivalent to

"A has a pivot in every column"

---

" $T(\vec{x}) = A\vec{x}$  has range equal to  $\mathbb{R}^m$ " is equivalent to

$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$

"The columns of A span  $\mathbb{R}^m$ " which is also equiv. to

"A has a pivot in every row"

---

NB: "The cols of  $A$  span  $\mathbb{R}^m$ " does not generally mean that the cols of  $A$  are lin indep!

Ex  $A = \begin{pmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{pmatrix}$

The two are equivalent if  $A$  is square.

(And if  $A$  is square, they're both equiv. to " $A$  is invertible").

---

Homogeneous vs. Inhomogeneous:

A lin. sys.  $A\vec{x} = \vec{b}$  is called  $\begin{cases} \text{homogeneous if } \vec{b} = \vec{0} \\ \text{inhomogeneous if } \vec{b} \neq \vec{0} \end{cases}$

Solution set of  $A\vec{x} = \vec{0}$  (homog.)

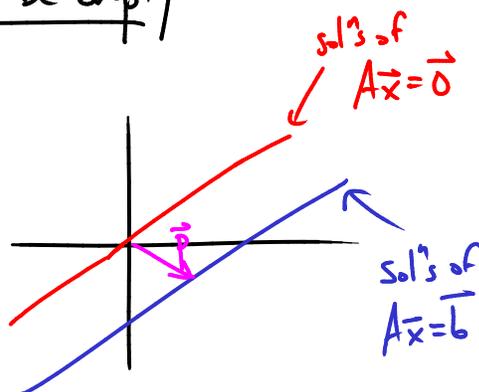
always can be written in parametric form

$$\vec{x} = t_1 \vec{v}_1 + \dots + t_k \vec{v}_k \quad \text{for some vectors } \vec{v}_1, \dots, \vec{v}_k$$

Sol<sup>n</sup> set of  $A\vec{x} = \vec{b}$  (inhomog.) — might be empty

If not empty, it's of form

$$\vec{x} = t_1 \vec{v}_1 + \dots + t_k \vec{v}_k + \vec{p}$$



$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$$

$\mathbb{R}^n$  is called "domain"

$\mathbb{R}^m$  is called "codomain"

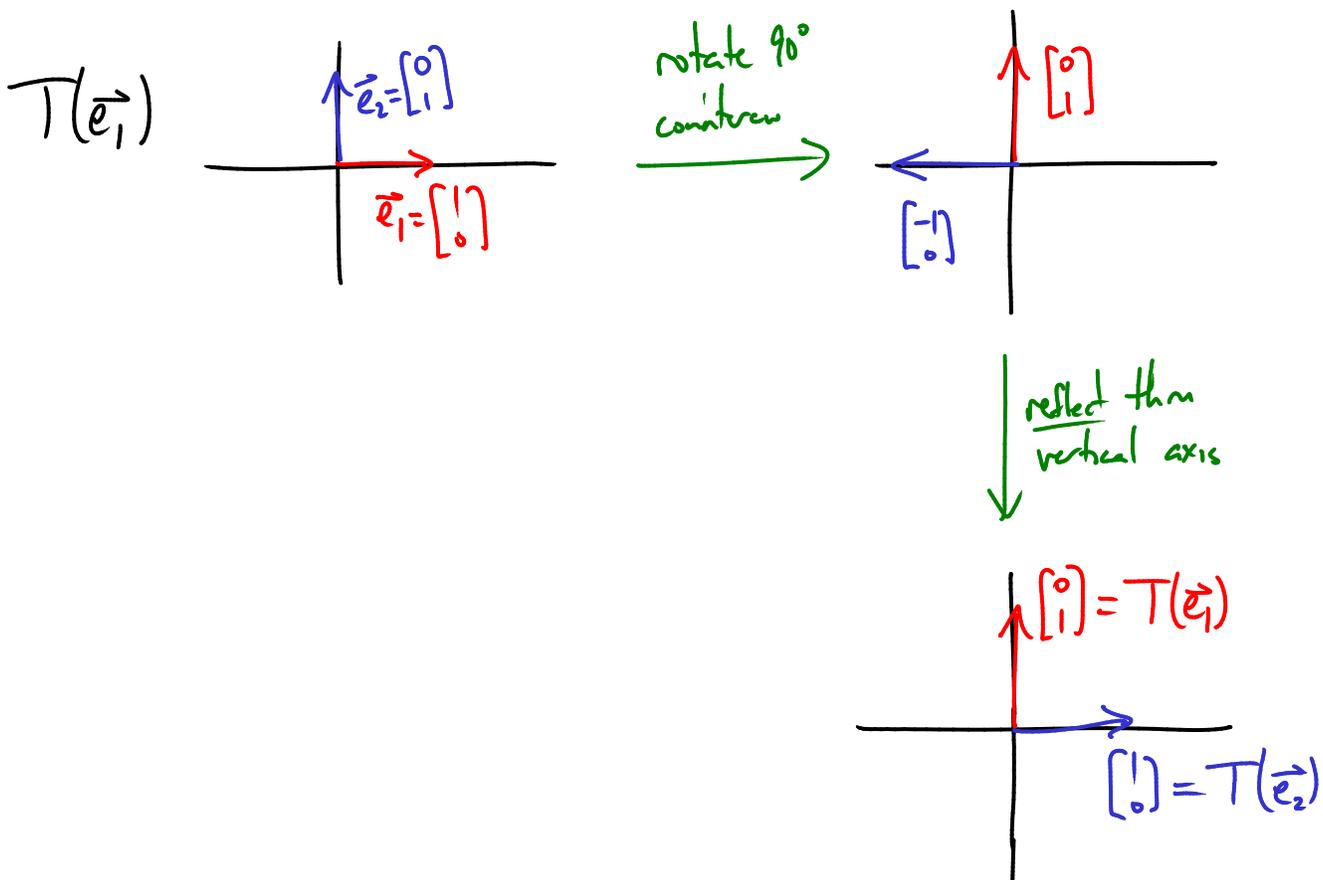
Linear transformation  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

"first rotate  $90^\circ$  counterclockwise then reflect across the vertical axis"

What is the standard matrix of  $T$ ?

It's a matrix whose columns are  $T(\vec{e}_1)$ ,  $T(\vec{e}_2)$

$$\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



So the standard matrix is  $\begin{bmatrix} T(\vec{e}_1) & T(\vec{e}_2) \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ .

$$\text{[i.e. } T(\vec{x}) = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \vec{x} \text{ for any } \vec{x}]$$

## Composition of linear transformations:

$$\begin{array}{ccccc} \vec{x} & & U(\vec{x}) & & T(U(\vec{x})) \\ \mathbb{R}^p & \xrightarrow{U} & \mathbb{R}^n & \xrightarrow{T} & \mathbb{R}^m \end{array}$$

↘

If the std. matrix of  $U$  is  $A$                     i.e.  $U(\vec{x}) = A\vec{x}$   
" " " "  $T$  is  $B$                                 i.e.  $T(\vec{x}) = B\vec{x}$

What is the matrix  $C$  such that

$$T(U(\vec{x})) = C\vec{x} ?$$

$$\begin{aligned} T(U(\vec{x})) &= T(A\vec{x}) = B(A\vec{x}) \\ &= (BA)\vec{x} \end{aligned}$$

i.e.  $\underline{\underline{C = BA}}$

T/F: "If the eq.  $A\vec{x} = \vec{b}$  is consistent for some  $\vec{b}$   
then it is consistent for every  $\vec{b}$ ."

Ex

$$A = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$A\vec{x} = \vec{0}$  is consistent (or  $A\vec{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ )

But  $A\vec{x} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$  is not consistent

So: FALSE

$$\left[ \begin{array}{cc|c} 1 & 0 & 0 \\ 0 & 0 & 1 \end{array} \rightarrow \begin{array}{l} x_1 = 0 \\ 0 = 1 \quad * \end{array} \right]$$

Given vectors  $\vec{a}_1, \dots, \vec{a}_4$

and  $\vec{u}$

Q: Is  $\vec{u}$  a lin. comb. of  $\vec{a}_1, \dots, \vec{a}_4$ ?

If so, write it as  $\vec{u} = x_1 \vec{a}_1 + \dots + x_4 \vec{a}_4$ .

i.e. solve the eq<sup>n</sup>  $A\vec{x} = \vec{u}$

where  $A = \begin{bmatrix} \vec{a}_1 & \vec{a}_2 & \vec{a}_3 & \vec{a}_4 \end{bmatrix}$

---

Suppose  $B = PAP^{-1}$ .

Find  $A$  in terms of  $B$  and  $P$ .

Wrong:  $B = PAP^{-1}$   
 $\Rightarrow BP^{-1} = P^{-1}PAP^{-1}$   
i.e.  $BP^{-1} = AP^{-1}$

Right:  $B = PAP^{-1}$  multiply both sides by  $P^{-1}$   
on the left

$$P^{-1}B = P^{-1}(PAP^{-1})$$

$$P^{-1}B = AP^{-1} \quad \text{mult. both sides by } P \text{ on the right}$$

$$P^{-1}BP = AP^{-1}P$$

$$\boxed{P^{-1}BP = A}$$

$$\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

Is  $\{\vec{v}\}$  linearly independent?

$\iff$  Does the equation  $X\vec{v} = \vec{0}$   
have only the trivial solution?

(Yes)

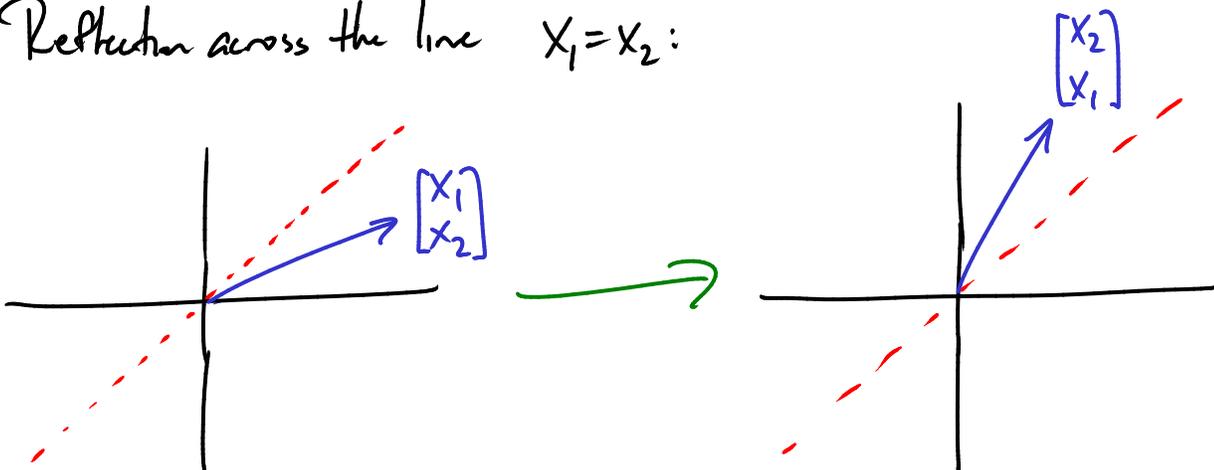
The "trivial solution"  
of

$$x_1\vec{v}_1 + x_2\vec{v}_2 + \dots + x_n\vec{v}_n = \vec{0}$$

is

$$\begin{aligned} x_1 &= 0 \\ x_2 &= 0 \\ &\vdots \\ x_n &= 0 \end{aligned}$$

Reflection across the line  $x_1 = x_2$ :



$$T_2 \left( \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \right) = \begin{bmatrix} 3x_1 - x_2 \\ 0 \\ 9x_1 - 3x_2 \end{bmatrix}$$

Find the std matrix of  $T_2$ .

$$A \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3x_1 - x_2 \\ 0 \\ 9x_1 - 3x_2 \end{bmatrix} = x_1 \begin{bmatrix} 3 \\ 0 \\ 9 \end{bmatrix} + x_2 \begin{bmatrix} -1 \\ 0 \\ -3 \end{bmatrix}$$

$$\begin{bmatrix} 3 & -1 \\ 0 & 0 \\ 9 & -3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3x_1 - x_2 \\ 0 \\ 9x_1 - 3x_2 \end{bmatrix}$$

std matrix

$$A = \begin{bmatrix} 3 & -1 \\ 0 & 0 \\ 9 & -3 \end{bmatrix}$$

"Is  $T$  1-1?"  $\iff$  "Does  $A$  have pivots in every column?" No

Row reduce  $A$ :  $\left[ \begin{bmatrix} 3 & -1 \\ 0 & 0 \\ 9 & -3 \end{bmatrix} \sim \begin{bmatrix} 3 & -1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & -1/3 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} \right]$ :

"Does  $T$  have image = all of  $\mathbb{R}^3$ ?"  $\iff$  "Does  $A$  have pivots in every row?" No

Say we have a matrix  $A$ . All entries "small".

Then is  $I - A$  invertible?

Yes, if  $A$  is small enough:  $(I - A)^{-1} = I + A + A^2 + A^3 + A^4 + \dots$

$$\frac{1}{1-x} = 1 + x + x^2 + x^3 + \dots$$

$$(I - A)(I + A + A^2 + A^3 + A^4 + \dots)$$

$$= I + A - A + A^2 - A^2 + A^3 - A^3 + \dots$$

$$= I$$



$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}$$



$$\begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$



$$\begin{bmatrix} 0 \\ 1 \end{bmatrix}$$



$$\begin{bmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{bmatrix}$$

$$\vec{a}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \quad \vec{a}_2 = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix} \quad \vec{a}_3 = \begin{bmatrix} 5 \\ 7 \\ 12 \end{bmatrix} \quad \vec{a}_4 = \begin{bmatrix} 0 \\ 6 \\ 6 \end{bmatrix}$$

Are  $\{\vec{a}_1, \vec{a}_2, \vec{a}_3, \vec{a}_4\}$  lin indep?

$\Leftrightarrow$  Does  $\chi_1 \vec{a}_1 + \chi_2 \vec{a}_2 + \chi_3 \vec{a}_3 + \chi_4 \vec{a}_4 = \vec{0}$  have only the triv. sol<sup>n</sup>?

$$A\vec{x} = \vec{0}$$

Row reduce  $\left[ \begin{array}{cccc|c} 1 & 2 & 5 & 0 & 0 \\ 2 & 1 & 7 & 6 & 0 \\ 3 & 3 & 12 & 6 & 0 \end{array} \right]$

If we get a free var, then have nontriv sol<sup>n</sup>.

But we can only get at most 3 pivots  $\Rightarrow$  there must be a free var —  
 don't have to actually do the row reduction!

So the vectors are lin dep.

$$A\vec{x} = \vec{0}$$

$$A \quad AD = I$$

Q: Does  $A\vec{x} = \vec{b}$  have a solution?

Hint: Look at  $A(D\vec{b})$ .

$$= (AD)\vec{b} = \vec{b}$$

Yes:  $D\vec{b} = \vec{x}$  is a solution!

So, in p<sup>th</sup>, A has a pivot in every row.

So A can't have more rows than columns.

2 vectors  $\vec{u}, \vec{v}$  :

$\vec{u} - \vec{v}$  is a linear comb. of  $\vec{u}, \vec{v}$

[Because  $\vec{u} - \vec{v} = \vec{u} + (-1) \cdot \vec{v}$ ]

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