

Exam 2 material: Lectures 10-17
(Sep 30 - Oct 28)

Last time: Chain rule for multivariable functions

eg $F(x, y, z)$ $x = x(s, t)$
 $y = y(s, t)$
 $z = z(s, t)$

(holding
+ fixed)

$$\frac{\partial F}{\partial s} = \frac{\partial F}{\partial x} \cdot \frac{\partial x}{\partial s} + \frac{\partial F}{\partial y} \cdot \frac{\partial y}{\partial s} + \frac{\partial F}{\partial z} \cdot \frac{\partial z}{\partial s}$$

Implicit diff. via the chain rule:

Suppose we have $F(x, y, z) = 0$ determining $z = z(x, y)$
 and want to determine $\frac{\partial z}{\partial x}$, $\frac{\partial z}{\partial y}$.

$$F(x, y, z(x, y)) = 0$$

Now define a new function of two variables $G(x, y) = F(x, y, z(x, y)) = 0$

Let's compute $\frac{\partial}{\partial x} G(x, y)$ by the chain rule.

We get:

$$\frac{\partial}{\partial x} G(x, y) = \frac{\partial F}{\partial x} \cdot \frac{\partial x}{\partial x} + \frac{\partial F}{\partial y} \cdot \frac{\partial y}{\partial x} + \frac{\partial F}{\partial z} \cdot \frac{\partial z}{\partial x}$$

0 " because $G(x, y) = 0$

$\underbrace{\frac{\partial x}{\partial x}}_1$ $\underbrace{\frac{\partial y}{\partial x}}_0$

so we get $0 = \frac{\partial F}{\partial x} + \frac{\partial F}{\partial z} \cdot \frac{\partial z}{\partial x}$

i.e. $\frac{\partial z}{\partial x} = - \frac{\partial F / \partial x}{\partial F / \partial z}$

Directional Derivatives (Ch 14.6)

$$f(x, y)$$

We've talked a lot about f_x, f_y

f_x = "rate of change in the x-dir" \rightarrow

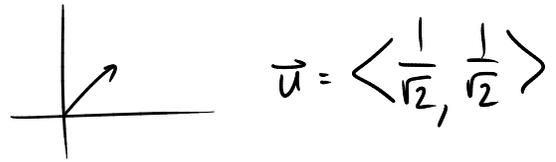
f_y = "rate of change in the y-dir" \uparrow

How about rate of change in some other direction?

To specify a direction, pick a unit vector in that direction, \vec{u}

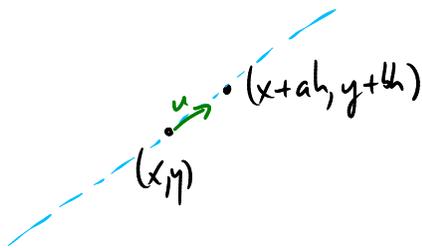
e.g. x-dir $\vec{u} = \langle 1, 0 \rangle$

y-dir $\vec{u} = \langle 0, 1 \rangle$



Say $\vec{u} = \langle a, b \rangle$

$$\text{Then define } D_{\vec{u}} f(x, y) = \lim_{h \rightarrow 0} \frac{f(x+a \cdot h, y+b \cdot h) - f(x, y)}{h}$$



"directional derivative of f in the direction \vec{u} "

e.g. if $\vec{u} = \langle 1, 0 \rangle$ $D_{\vec{u}} f = f_x$

if $\vec{u} = \langle 0, 1 \rangle$ $D_{\vec{u}} f = f_y$.

Fact (If f is differentiable), if $\vec{u} = \langle a, b \rangle$

$$D_{\vec{u}} f = a \cdot f_x + b \cdot f_y$$

Why? Say $g(h) = f(x+ah, y+bh)$

$$\text{Then } D_{\vec{u}} f(x, y) = \lim_{h \rightarrow 0} \frac{f(x+ah, y+bh) - f(x, y)}{h} = \lim_{h \rightarrow 0} \frac{g(h) - g(0)}{h} = g'(0)$$

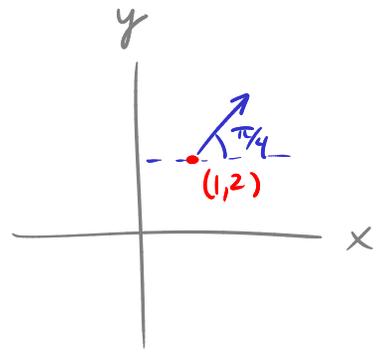
$$\text{By chain rule, } \frac{d}{dh} g(h) = \frac{d}{dh} f(x+ah, y+bh) = f_x(x+ah, y+bh) \cdot a + f_y(x+ah, y+bh) \cdot b$$

$$s.s \quad g'(0) = f_x(x,y) \cdot a + f_y(x,y) \cdot b$$

Ex If $f(x,y) = x^3 - xy + 4y^2$

and \vec{u} is unit vector with angle $\frac{\pi}{4}$ to x-axis

what is $D_{\vec{u}} f(1,2)$?



$$\vec{u} = \left\langle \cos \frac{\pi}{4}, \sin \frac{\pi}{4} \right\rangle = \left\langle \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right\rangle$$

$$f_x = 3x^2 - y \quad f_x(1,2) = 1$$

$$f_y = -x + 8y \quad f_y(1,2) = 15$$

$$D_{\vec{u}} f(1,2) = a \cdot f_x(1,2) + b \cdot f_y(1,2)$$

$$= \frac{1}{\sqrt{2}} \cdot 1 + \frac{1}{\sqrt{2}} \cdot 15 = \frac{16}{\sqrt{2}} = \frac{16\sqrt{2}}{2} = 8\sqrt{2}$$

Gradient vector Note $D_{\vec{u}} f = a \cdot f_x + b \cdot f_y$

$$= \langle a, b \rangle \cdot \langle f_x, f_y \rangle$$

$$= \vec{u} \cdot \langle f_x, f_y \rangle$$

So, define

$$\vec{\nabla} f = \langle f_x, f_y \rangle$$

"gradient vector of f "

Then $D_{\vec{u}} f = \vec{u} \cdot \vec{\nabla} f$

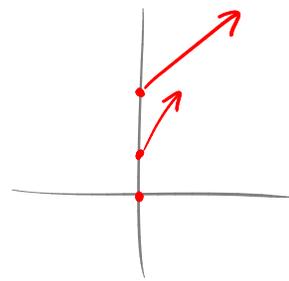
Ex If $f(x,y) = e^x y^2$

then $\vec{\nabla} f = \langle f_x, f_y \rangle = \langle e^x y^2, 2e^x y \rangle$

$$(x,y)=(0,2): \vec{\nabla} f(0,2) = \langle 4, 4 \rangle$$

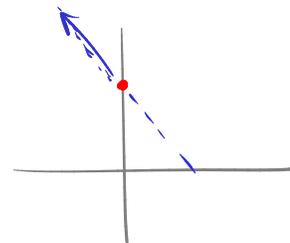
$$\vec{\nabla} f(0,1) = \langle 1, 2 \rangle$$

$$\vec{\nabla} f(0,0) = \langle 0, 0 \rangle$$



Ex What is the directional derivative of $f(x,y) = e^x y^2$ at $(0,2)$ in the direction of the vector $\langle -3, 4 \rangle$?

$$\vec{u} = \frac{\langle -3, 4 \rangle}{\|\langle -3, 4 \rangle\|} = \frac{\langle -3, 4 \rangle}{5} = \left\langle -\frac{3}{5}, \frac{4}{5} \right\rangle$$



$$D_{\vec{u}} f = \left\langle -\frac{3}{5}, \frac{4}{5} \right\rangle \cdot \langle 4, 4 \rangle = -\frac{12}{5} + \frac{16}{5} = \underline{\underline{\frac{4}{5}}}$$

We did all this in 2 dimensions $f(x,y)$
but all works just the same in 3d $f(x,y,z)$

$$\text{e.g. } \vec{u} = \langle a, b, c \rangle \quad D_{\vec{u}} f(x,y,z) = \lim_{h \rightarrow 0} \frac{f(x+ah, y+bh, z+ch) - f(x,y,z)}{h}$$
$$= \vec{u} \cdot \vec{\nabla} f$$

$$\vec{\nabla} f = \langle f_x, f_y, f_z \rangle$$

Ex If $f(x,y,z) = \frac{y^2 z}{x}$ find $\vec{\nabla} f$ at $(-2, 3, 5) = (x, y, z)$
and the dir. deriv. of f in direction $\langle 1, 2, 0 \rangle$

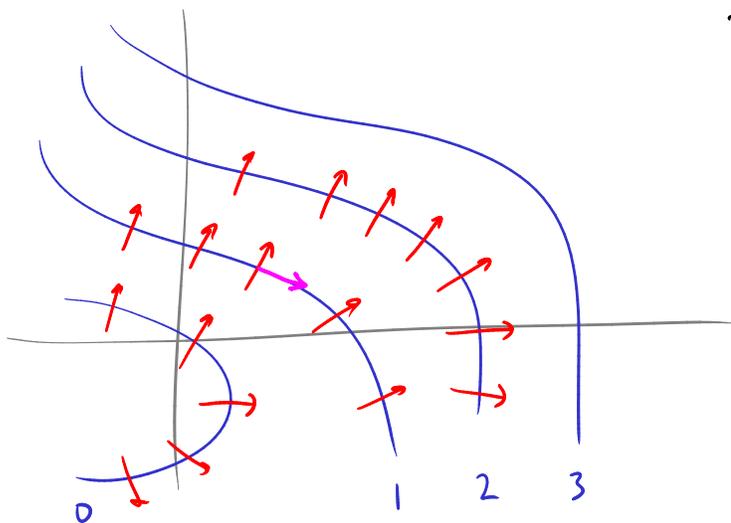
$$\vec{\nabla} f = \left\langle -\frac{y^2 z}{x^2}, \frac{2yz}{x}, \frac{y^2}{x} \right\rangle \quad \text{s. } \vec{\nabla} f(-2, 3, 5) = \left\langle -\frac{45}{4}, -15, -\frac{9}{2} \right\rangle$$

$$\vec{u} = \frac{\langle 1, 2, 0 \rangle}{\|\langle 1, 2, 0 \rangle\|} = \frac{\langle 1, 2, 0 \rangle}{\sqrt{5}}$$

$$\begin{aligned} \text{at } (-2, 3, 5) \quad D_{\vec{u}} f &= \vec{u} \cdot \vec{\nabla} f = \frac{\langle 1, 2, 0 \rangle}{\sqrt{5}} \cdot \left\langle -\frac{45}{4}, -15, -\frac{9}{2} \right\rangle \\ &= \frac{1}{\sqrt{5}} \left(-\frac{45}{4} - 30 + 0 \right) \\ &= \frac{1}{\sqrt{5}} \left(-\frac{165}{4} \right) = \underline{\underline{-\frac{165}{4\sqrt{5}}}} \end{aligned}$$

How to interpret / think about $\vec{\nabla} f$?

Fact



$\vec{\nabla} f$ is always \perp to contour lines.

Why? If we walk along a path tangent to contour line then f is constant. So, if \vec{u} is tangent to contour lines, then $D_{\vec{u}} f = 0$.
 But $D_{\vec{u}} f = \vec{u} \cdot \vec{\nabla} f = 0$
 so $\vec{u} \perp \vec{\nabla} f$.

Fact The unit vector \vec{u} for which $D_{\vec{u}} f$ is maximum is the vector $\vec{u} = \frac{\vec{\nabla} f}{\|\vec{\nabla} f\|}$ (if $\vec{\nabla} f \neq \langle 0, 0 \rangle$)

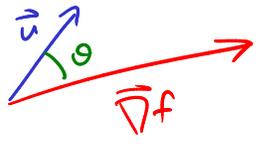
(" $\vec{\nabla} f$ tells you which way to walk to increase f the fastest")

Why? $D_{\vec{u}}f = \vec{u} \cdot \vec{\nabla}f$

$$= \|\vec{u}\| \cdot \|\vec{\nabla}f\| \cdot \cos \theta$$

$$= \|\vec{\nabla}f\| \cdot \cos \theta$$

maximized when $\cos \theta = 1$, i.e. $\theta = 0$
 i.e. \vec{u} is parallel to $\vec{\nabla}f$.
 i.e. $\vec{u} = \frac{\vec{\nabla}f}{\|\vec{\nabla}f\|}$



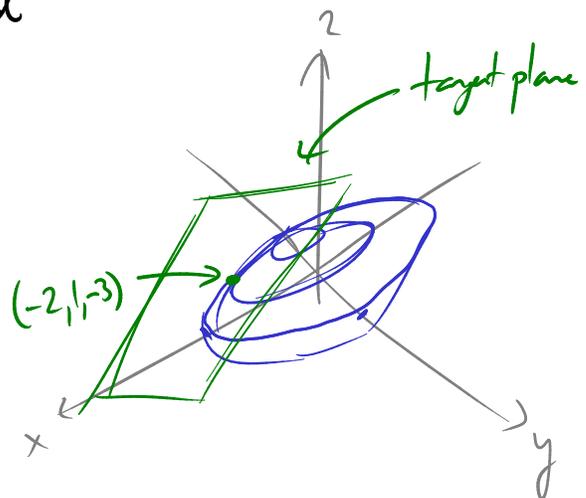
Similarly $-\frac{\vec{\nabla}f}{\|\vec{\nabla}f\|} = \vec{u}$ gives the direction of fastest decrease.

Fact If $f = f(x, y, z)$ have level surfaces in 3d (rather than level curves in 2d) and again, $\vec{\nabla}f$ is \perp to the level surfaces.

Ex Find the tangent plane to the ellipsoid

$$\frac{x^2}{4} + y^2 + \frac{z^2}{9} = 3$$

at $(x, y, z) = (-2, 1, -3)$.



How to find a normal vector to this plane?

The ellipsoid is a level surface:
 where

$$F(x, y, z) = 3$$

$$F(x, y, z) = \frac{x^2}{4} + y^2 + \frac{z^2}{9}$$

Thus $\vec{\nabla}F$ is \perp to the ellipsoid \implies also \perp to tangent plane

$$\vec{\nabla}F = \left\langle \frac{x}{2}, 2y, \frac{2}{9}z \right\rangle$$

$$\vec{\nabla}F(-2, 1, -3) = \left\langle -1, 2, -\frac{2}{3} \right\rangle$$

So, we want plane through $(-2, 1, -3)$ w/ normal vector $\left\langle -1, 2, -\frac{2}{3} \right\rangle$

$$-1(x+2) + 2(y-1) - \frac{2}{3}(z+3) = 0$$

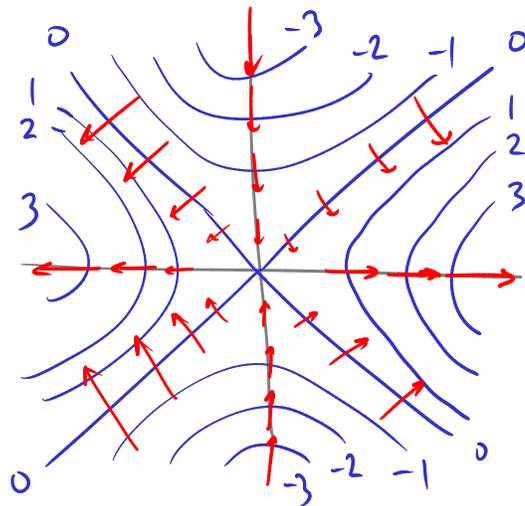
$$-x - 2 + 2y - 2 - \frac{2}{3}z - 2 = 0$$

$$\underline{\underline{-x + 2y - \frac{2}{3}z = 6}}$$

RE

$$f(x, y) = x^2 - y^2$$

$$\vec{\nabla}f = \langle 2x, -2y \rangle$$



Illustrates the phenomenon: if contour lines cross, $\vec{\nabla}f = 0$ there.