

M365g

Spring 2017

Bowen

Name \_\_\_\_\_

### Exam #1

**Instructions.** Please put your name at the top of the exam. Read over the entire exam before you begin; you should work on the problems you'll find easiest first. Continue your work on the backs of pages or on extra sheets. *If your solution runs over onto these pages, please indicate that clearly.* If you use extra sheets, be sure to staple them to the rest of your exam and put your name on them.

### Questions

1. Suppose  $f : S_1 \rightarrow S_2$  is a local diffeomorphism and  $\gamma : (a, b) \rightarrow S_1$  is a regular curve. Show that  $f \circ \gamma$  is a regular curve.

**Solution.** It is a regular curve because  $D(f \circ \gamma) = Df \circ \gamma'$ ,  $Df$  is injective (since it is a local diffeomorphism) and  $\gamma'$  never zero (since  $\gamma$  is regular).

**Common mistakes.** Some students wrote  $f'$  instead of  $Df$  or even  $\frac{df}{d\gamma}$ , neither of which are right since  $f$  is a map from one surface to another. Also it's not enough to say that  $f$  is a local diffeomorphism since that's given in the problem. One should state that  $Df$  is injective.

2. Consider the following four parametrized plane curves  $\gamma_i : [0, 1] \rightarrow \mathbb{R}^2$ ,  $i = A, B, C, D$ :

$$\gamma_A(t) = (\cos(2\pi t), \sin(2\pi t))$$

$$\gamma_B(t) = (2 \cos(2\pi t), 2 \sin(2\pi t))$$

$$\gamma_C(t) = (t, t^2)$$

$$\gamma_D(t) = \left( t, \sin \left( \frac{1}{t + .001} \right) \right)$$

Order these curves by length and then by curvature. You need not compute the lengths and curvatures exactly to complete this task! A few sketches should give you the right idea.

**Solution.** By length:  $C < A < B < D$ . By curvature  $B < A < C < D$ .

Reasons:  $\gamma_D$  oscillates wildly from -1 to 1. In fact,

$$\frac{1}{t + 0.001} = k\pi$$

if and only if  $t = \frac{1}{k\pi} - 0.001$ . So  $\gamma_D$  will oscillate several hundred times between  $-1$  and  $1$  for  $0 < t < 1$ . For this reason, it has the largest curvature and longest length.

$\gamma_A$  is a circle with length  $2\pi$  and curvature  $1$ .

$\gamma_B$  is a circle with length  $4\pi$  and curvature  $1/2$ .

$\gamma_C$  is parametrizing part of a parabola. You can compute its length and curvature exactly. Because it is convex and  $\gamma_C(0) = (0, 0)$ ,  $\gamma_C(1) = (1, 1)$ , its length cannot be any more than  $2$ . So it has the shortest length. Its curvature is

$$\kappa = \frac{2}{(1 + 4t^2)^{3/2}}$$

which is maximized at  $t = 0$ . So it has larger curvature than either of the two circles for  $t$  near  $0$ . It has smaller curvature than first circle near  $t = 1$ .

**My mistake.** Sorry! I should have said maximum curvature instead of just “curvature”.

3. Consider the helix  $C \subset \mathbb{R}^3$  parametrized by

$$\gamma(t) = (\cos(\alpha t), \sin(\alpha t), \beta t)$$

where  $\alpha, \beta > 0$  are such that  $\alpha^2 + \beta^2 = 1$ . So  $C = \gamma(\mathbb{R})$  is the image of  $\gamma$ .

(a) Compute the Frenet frame  $\vec{t}, \vec{n}, \vec{b}$  at an arbitrary point of  $C$ .

(b) Compute the curvature and torsion at an arbitrary point of  $C$

**Solution.**

$$\gamma'(t) = \vec{t} = (-\alpha \sin \alpha t, \alpha \cos \alpha t, \beta), \quad \|\gamma'\| = 1$$

$$\vec{t}' = (-\alpha^2 \cos \alpha t, -\alpha^2 \sin \alpha t, 0), \quad \kappa = \|\vec{t}'\| = \alpha^2$$

$$\vec{n} = \kappa^{-1} \vec{t}' = (-\cos \alpha t, -\sin \alpha t, 0)$$

$$\vec{b} = \vec{t} \times \vec{n} = (\beta \sin \alpha t, -\beta \cos \alpha t, \alpha)$$

$$\vec{b}' = \alpha\beta(\cos \alpha t, \sin \alpha t, 0) = -\tau \vec{n}$$

$$\tau = \alpha\beta.$$

(c) Let  $S \subset \mathbb{R}^3$  be the union of the normal lines to  $C$ . We can parametrize  $S$  by

$$\sigma(u, v) = \gamma(u) + v\vec{n}(u).$$

Is  $S$  a smooth surface? You do not have to check injectivity.

**Solution.** So  $\sigma$  is regular if and only if

$$\sigma_u = \gamma'(u) - v\kappa\vec{t}(u) + v\tau\vec{b}(u) = (1 - v\kappa)\vec{t} + v\tau\vec{b}$$

and  $\sigma_v = \vec{n}(u)$  are linearly independent. We claim that  $\sigma_u$  is never zero. Because  $\vec{b}, \vec{t}$  are orthonormal,  $\sigma_u$  is zero if and only if both  $1 - v\kappa = 0$  and  $v\tau = 0$  but this is impossible since  $\kappa, \tau > 0$ .

Since  $\sigma_u$  is never zero and  $\vec{t}, \vec{n}, \vec{b}$  are orthonormal,  $\sigma_u$  and  $\sigma_v$  are independent.

4. Find a basis for the tangent space to the surface  $x^2 + y^2 - z^2 = 1$  at the point  $(2^{-1/2}, 2^{-1/2}, 0)$ . Show that this tangent space contains the  $z$ -axis.

**Solution.** There are many different ways to parametrize this surface. Here's one:

$$\sigma(\theta, z) = (\sqrt{1+z^2} \cos(\theta), \sqrt{1+z^2} \sin(\theta), z).$$

Taking derivatives

$$\sigma_\theta = (-\sqrt{1+z^2} \sin(\theta), \sqrt{1+z^2} \cos(\theta), 0)$$

$$\sigma_z = (z(1+z^2)^{-1/2} \cos(\theta), z(1+z^2)^{-1/2} \sin(\theta), 1).$$

Note  $\sigma(\pi/4, 0) = (2^{-1/2}, 2^{-1/2}, 0)$ . So

$$\sigma_\theta(\pi/4, 0) = (-2^{1/2}, 2^{1/2}, 0)$$

$$\sigma_z(\pi/4, 0) = (0, 0, 1).$$

This is a basis for the tangent space at  $(2^{-1/2}, 2^{-1/2}, 0)$ .

**Common mistakes.** It doesn't work if you parametrize by  $\sigma(u, v) = (u, v, \sqrt{u^2 + v^2 - 1})$ . The problem is that this patch does not contain an open neighborhood around  $(2^{-1/2}, 2^{-1/2}, 0)$  because it is not injective in a neighborhood of  $(2^{-1/2}, 2^{-1/2}, 0)$ . So if you use this parametrization, you will get infinite derivatives.

5. Suppose  $F : \mathbb{R}^2 \rightarrow \mathbb{R}$  is a smooth function, and for every  $(x_0, y_0) \in \mathbb{R}^2$  with  $F(x_0, y_0) = 0$ , we have  $\frac{\partial F}{\partial y}(x_0, y_0) \neq 0$ . Prove that the set of points

$$C = \{(x, y) \in \mathbb{R}^2 : F(x, y) = 0\}$$

is the graph  $\{(x, f(x)) \in \mathbb{R}^2 : x \in \mathbb{R}\}$  of a smooth function  $f : \mathbb{R} \rightarrow \mathbb{R}$ .

**Solution.** Define  $G : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  by  $G(x, y) = (x, F(x, y))$ . Because

$$DG = \begin{pmatrix} 1 & 0 \\ F_x & F_y \end{pmatrix}$$

has determinant  $F_y \neq 0$ , it is invertible. So the inverse function theorem implies the existence of a local inverse which necessarily has the form  $H(x, y) = (x, h(x, y))$  for some function  $h$ . We define  $f(x) = h(x, 0)$  to finish the solution.

You might object that we have only shown that  $C$  is locally the graph of a smooth function. But actually,  $f$  is globally defined. This is because  $f$  is uniquely specified by the requirement that  $F((x, f(x))) = 0$  since  $F_y \neq 0$  and  $F$  is smooth implies that  $F_y$  does not change sign. So  $F(x, y_2) - F(x, y_1) = \int_{y_1}^{y_2} F_y(x, u) du$  cannot be zero unless  $y_1 = y_2$ .

**Common mistakes.** There was a lot of confusion about how to apply the IFT. You cannot apply the IFT directly to  $F$  because its domain and range have different dimensions.