

Myth busting @ diagonalization

1. Row-reduction has nothing to do with finding e-vals.

Row operations change e-vals.

E-vals are roots of $\det(A - \lambda I)$.

Tricks for finding e-vals.

Algebraic multiplicity $AM(\lambda) =$ # of times it shows up in list.

2. Row-reduction has everything to do with finding e-vectors.

Eigenspace $E_\lambda = \text{Null}(A - \lambda I)$

$GM(\lambda) = \dim E_\lambda = \dim \text{Null}(A - \lambda I) =$ # free variables
 $= n - \text{\# pivots.}$

$$1 \leq GM(\lambda) \leq AM(\lambda)$$

3. Diagonalizability has nothing to do with invertibility.

Diagonalizable if and only if, for each λ , $AM = GM$.

If all $AM's = 1$, then all $GM's = 1$,
diagonalizable.

If some $AM's > 1$, need to check $GM's$.

4) To find 3 e-vals, need 3 pieces of information!

Vector space V ,

Basis $B = \{\vec{b}_1, \dots, \vec{b}_n\}$.

B spans V ; B linearly independent.

~~If $\vec{x} \in V$, $\vec{x} =$~~

If $\vec{x} \in V$, $\vec{x} = c_1 \vec{b}_1 + \dots + c_n \vec{b}_n$

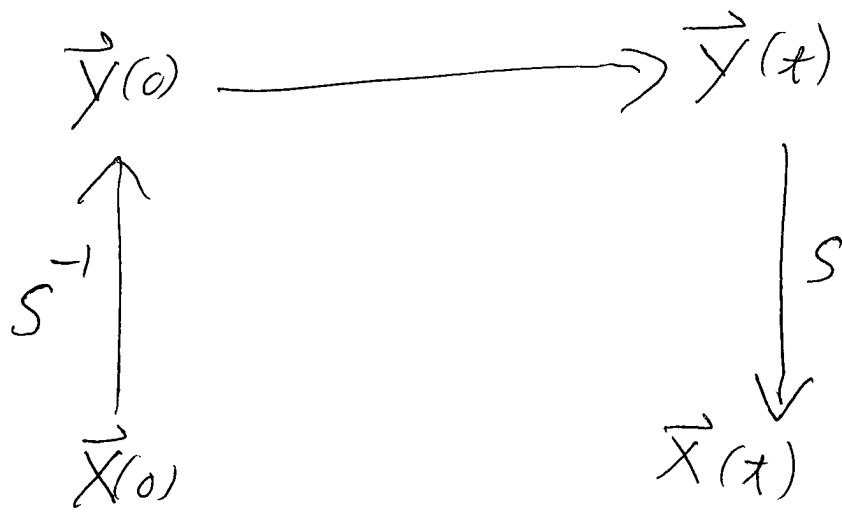
If $\vec{x} = c'_1 \vec{b}_1 + \dots + c'_n \vec{b}_n$

$$0 = (c_1 - c'_1) \vec{b}_1 + \dots + (c_n - c'_n) \vec{b}_n.$$

Since B is lin ind, $c_1 - c'_1 = 0 \Rightarrow c'_1 = c_1$
 $c_2 - c'_2 = 0 \Rightarrow c'_2 = c_2$

There is exactly one way to write \vec{x}
as linear combination.

$$\begin{pmatrix} c_1 \\ \vdots \\ c_n \end{pmatrix} = \text{coordinates of } \vec{x} \text{ in the } B \text{ basis} = [\vec{x}]_B$$



$$\vec{x} = y_1 \vec{b}_1 + \dots + y_n \vec{b}_n \qquad \vec{y} = [\vec{x}]_{\beta}$$

$$\vec{x} = S \vec{y}$$

$$S = (\vec{b}_1 \ \dots \ \vec{b}_n)$$

$$\vec{y} = S^{-1} \vec{x}$$

= Matrix that converts from $[\]_{\beta}$ to std. basis.

Spaces that aren't \mathbb{R}^n .

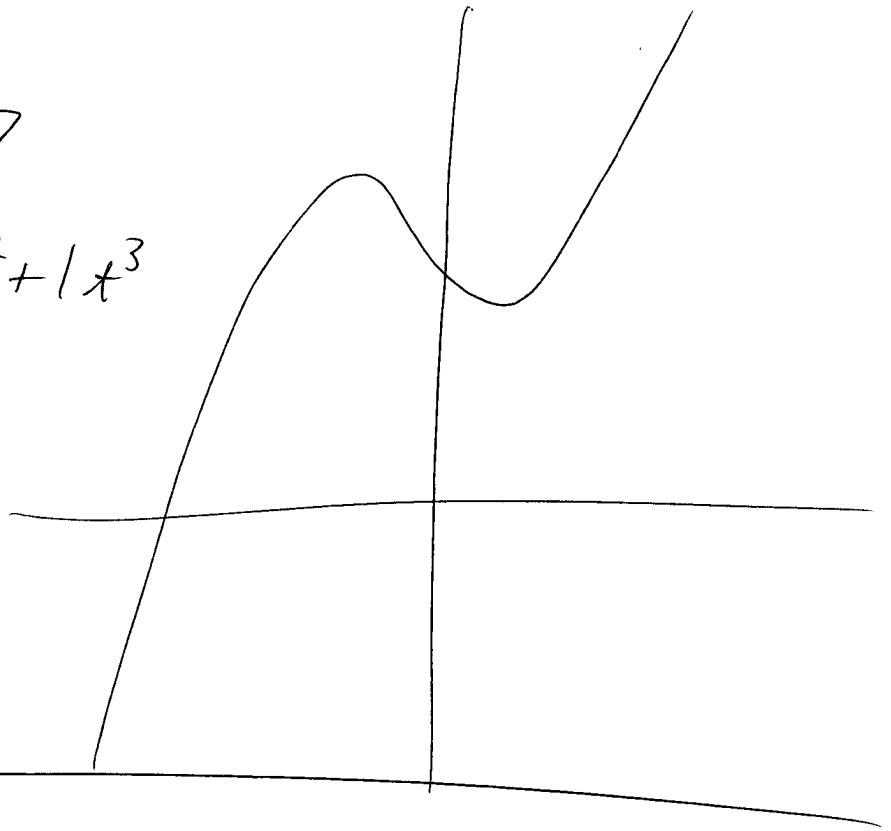
$$\begin{aligned}
 V &= \{\text{cubic polynomials in } t\} \\
 &= \{a_0 + a_1 t + a_2 t^2 + a_3 t^3\}
 \end{aligned}$$

$$\beta = \{1, t, t^2, t^3\}$$

$$p(t) = t^3 - 3t + 7$$

$$= 7 \cdot 1 + -3t + 0t^2 + 1t^3$$

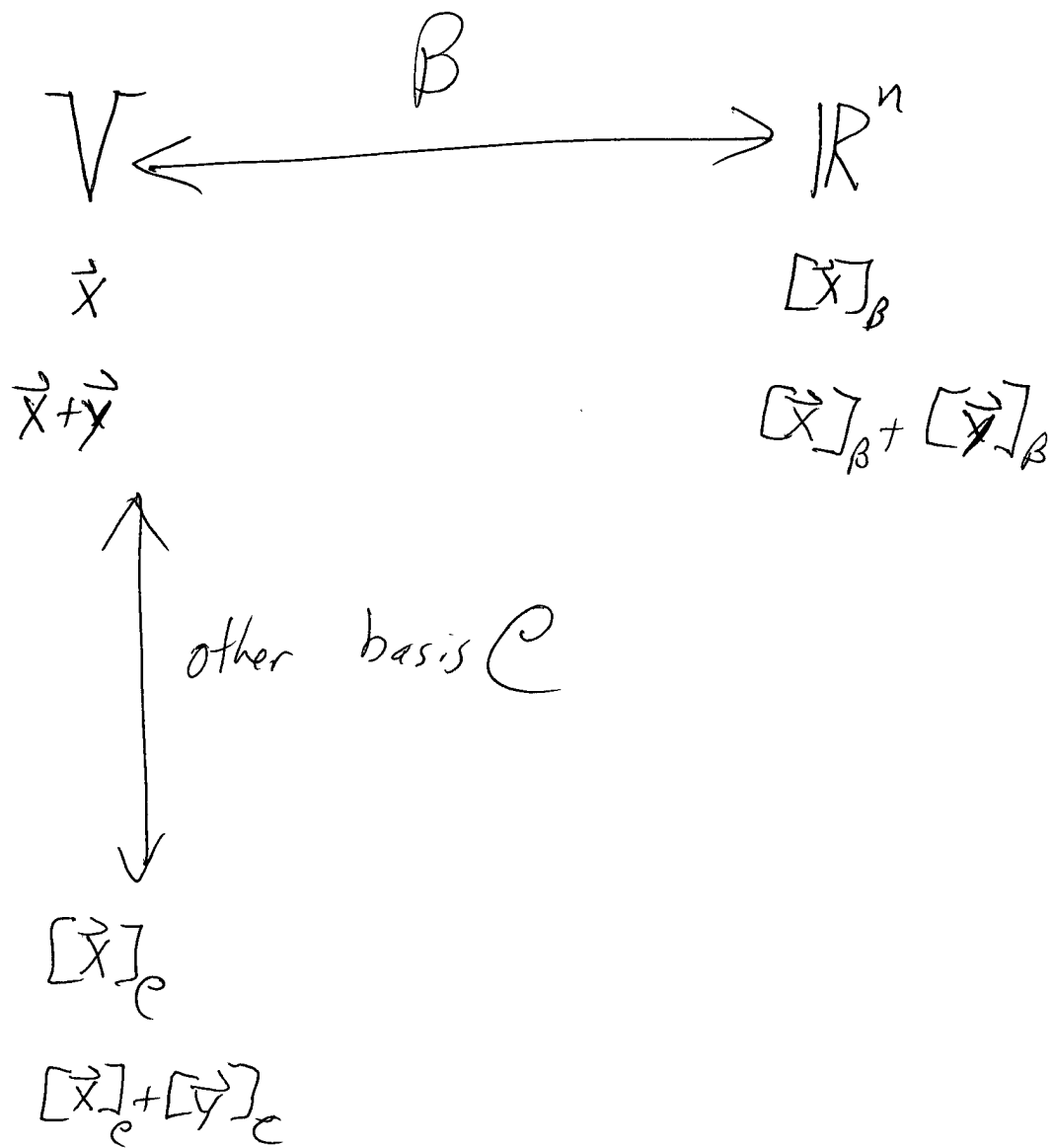
$$[p]_{\beta} = \begin{pmatrix} 7 \\ -3 \\ 0 \\ 1 \end{pmatrix}$$



Thm: If V is a vector space with basis β , and if $\vec{x}, \vec{y} \in V$, then.

$$[\vec{x} + \vec{y}]_{\beta} = [\vec{x}]_{\beta} + [\vec{y}]_{\beta}$$

$$[c\vec{x}]_{\beta} = c[\vec{x}]_{\beta}$$



Ex: $V =$ cubic poly.

$$B = \{1, t, t^2, t^3\}$$

$$C = \{1, (t-1), (t-1)^2, (t-1)^3\}$$

10	021	3
9	55161	5
8	70081,05538,	10
7	89102,72302, 0213	14
6	06757,44955, 28096,16	16 17
5	24672,44390, 78458,5	16
4	73812,964	8
3	94047,305	8
2	77687,98	7
1		0
0	51	2
tot		90

$$\text{Median} = \cancel{67} 64$$

$$\text{Average} = 60$$